Climate Policy Commitment Devices

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Climate change problem = international public good game

• EAERE: McEvoy, Barrett, Dannenberg,...



and happy family planning



Or? (EAERE: Ahlvik, Liski, Harstad,...)



Happy family falling apart

- Future planners may backtrack on past agreements:
- Trump (26 May 2016):
 - "President Obama entered the United States into the Paris Climate Accords – unilaterally, and without the permission of Congress."
 - "We're going to rescind all the job-destroying Obama executive actions including the Climate Action Plan"
 - "We're going to save the coal industry and other industries threatened by Hillary Clinton's extremist agenda."
 - "We're going to cancel the Paris Climate Agreement and stop all payments of U.S. tax dollars to U.N. global warming programs."
- Rubio, Cruz, Christie, Bush, Kasich voiced similar ideas

The **Problem**: Fossil Fuel Conservation and Climate Change

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- Need to keep some fossil fuels in deposits to prevent climate catastrophe (threshold)
- But how much? (uncertainty)
- If we=2016 save FFs, they still may be exhausted by 2100 (FF conservation is strategic substitutes).

Possible institutional solutions

- Cheap clean energy could make FF redundant
- Certain (worst-case) climate damages

Possible ethical solutions

- Eco-dictator
- 'Rawls'

Sequential Public Good Threshold Game with Uncertainty

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4 periods: t={1,2,3,4}

3 players, one for each period *t*=1,2,3

t=1:

- Start with 2 resource units: $S_1=2$
- Exploit, or not: $R_1=0$ or $R_1=1$

t=2,3

- Start with S_t resource units: $S_t = S_{t-1} R_{t-1}$
- Exploit (possible if resource left), or not: R_t=0 or R_t=1
 t=4:
- stable climate if 2 resource units conserved: C=1 if $S_4=2$
- catastrophe if 0 resources left (full extraction): C=0 if $S_4=0$
- p=0.5 catastrophe if 1 resource left: E[C]=1/2 if S₄=1

Private – Public optimum

Preferences:

- Exploitation is individually rational (backwards induction)
- Conservation is Socially Optimal

$V_t = 2R_t + 8/3C$

- Resource extraction pays 2 units
 - and increases catastrophe by 50% chance
- Stable climate pays 8/3 units (eg altruism)
 - In expectations: resource conservation pays 4/3 units

Study the intertemporal social dilemma under different conditions

- Liberal (benchmark sequential DM)
- Certainty (<u>any</u> resource use causes catastrophe)
 - alternative interpretation: scare them into climate policies
- Solar (costly investments prohibits FF extraction)
- Dictator (first player decides full game)
- Rawls (random player decides full game)

Two measures of success: (i) conservation (ii) payoff/efficiency Study the intertemporal social dilemma under different conditions

- Liberal (benchmark sequential DM)
- Certainty (<u>any</u> resource use causes catastrophe)
- Solar (costly investments prohibits FF extraction)
- Dictator (first player decides full game)
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Research questions:

- 1. Can we mimic intertemporal climate change dilemma?
- 2. Do policy interventions help (Certainty; Solar)?
- 3. Do subjects choose effective interventions?

Study the intertemporal social dilemma under different conditions

Benchmark: privately optimal play (backward induction)

- Liberal: exhaustion
- Certainty: conservation to prevent catastrophe
- Solar: first player invests & extracts: still risk
- Dictator: first player extracts & restricts others
- Rawls: full conservation (social opt)

Experimental Implementation

Payment as before: $V_t = 2R_t + 8/3C$ times 3 Euros

3 stages

- 1. Play, no learning about other players' strategies (strategy method)
- 2. Vote and play
 - What game do players prefer/ do they pick the highestpayoff game?
- 3. Repeated play with learning
 - Does learning matter?

Experimental Implementation

Subjects: 120 Tilburg Uni students Duration: 75 mins for series of games Payments: random selection of game, average payment €9.32

Results: average resource conservation at group level



Using 1 resource vs (0 or 2)



Results: group level, conservation & welfare

	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
Variable	\overline{S}_4^o	$E[S_4]$	1–2	\overline{S}_4^o	$E[S_4]$	4–5	E[V]	E[V]
Player- interaction	No	Yes		No	Yes		Yes	Yes
Stage	1	1	1	3	3	3	1	3
Liberal	41	21	20***	17	14	3	21	14
Certainty	51**	36***	15***	63**	52##	10	24	48
Solar	75***	69***	6***	54**	53**	1	57***	41**
Dictator	41	41***		46**	46**		41***	46**
Rawls	43	43***		69**	69***		43***	69***

 Observation 1: All conditions improve on Liberal in terms of conservation

Results: group level, conservation & welfare

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 Observation 2: All conditions (except Certainty) improve on Liberal in terms of Welfare

Results: Voting behavior

	(1)	(2)	(3)	(4)	(5)
Voted for	Liberal	Certainty	Solar	Dictator	Rawls
Observations / %	22 /18%	23 / 19%	44 / 37%	12 / 10%	19 / 16%

- Solar most popular; dictator least
- Rawls has highest expected payoff, but too difficult?



Conclusions

- Intertemporal social dilemma game relevant practical problem
- Reduced threshold uncertainty => improves outcomes despite worse environment
- Solar => improves outcomes despite being initially costly
- Solar popular institute (while neutral framing = no mention of solar)
- Decision Makers cannot commit to future carbon price, but through investments in Clean Energy Innovation, they can commit to future lower emissions.

Economists find renewables 'too costly', ...



Economists find renewables 'too costly', but others love them



Appendix: Reciprocity does not prevent exhaustion in Liberal

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	(1)	(2)	(3)	(4)	(5)
Variable	$\mathbb{E}(R_1)$	$\mathbb{E}(R_2)$	$\mathbb{E}(R_2)$	$\mathbb{E}(R_3)$	$\mathbb{E}(R_3)$
Conservation		S ₁ =2	S ₁ =1	S ₂ =2	S ₂ =1
Stage 1					
Liberal	0.63	0.54	0.63	0.38	0.64 ***
Certainty	0.49	0.35	0.73 ***	0.15	0.72 ***
Solar	0.41	0.51	0.59	0.35	0.58 ***
Stage 3					
Liberal	0.88	0.58	0.83	0.38	0.88 **
Certainty	0.38	0.38	0.79 **	0.17	0.75 **
Solar	0.67	0.63	0.88 **	0.54	0.79

Observation: conditionality in Liberal Period 3 inconsistent with Nash strategy. Period 2 consistent with Nash?

Appendix: Small 'mistakes' propagate backwards in Certainty

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Observation: strong conditionality in Certainty consistent with Nash strategy. Incomplete trust in round 1+2.

Results: Voting behavior

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Voted for	Liberal	Certainty	Solar	Dictator	Rawls		
Observations / %	22/18%	23 / 19%	44 / 37%	12 / 10%	19 / 16%		
Stage 1 behavior	Re	Resource conservation $ar{S}_4^O$ (percentage out of 2)					
Liberal	39	41	45	21	45		
Certainty	45	70**	48	33	55		
Solar	75	85*	77	67	66*		
Dictator	48	39	35	29	55*		
Rawls	36	59*	34	33	55		
Average	39	51**	41	31**	44		
% Invested in Solar	68	47***	92***	75	60		

Understanding and exploiting Solar => vote Solar

* indicates different from all others;

here indicated only for last two rows

Appendix. Voting behavior

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Pro-social players vote certainty. Don't want to waste resources on solar. Understand coordination-benefits from certainty.

Appendix. Those who voting Dictator are poor coordinators

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A-social players / poor coordinators choose 'dictator' (want to play without interaction?)